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Welcome Speech from The Rector

The honorable:

- Dr. Samsuri (The Head of Higher Education Service Institution Region IV West Java and Banten as the representative of the Ministry of Education and Culture of Republic of Indonesia)
- All Plenary Speakers from Indonesia, Malaysia, Turkey and Saudi Arabia, and
- All Researchers and Reviewers

Warmest Greetings from Bina Insani University.
Ladies and Gentlemen.

At first, please allow me to commence this occasion by thanking Dr. Samsuri (the Head of Indonesian Higher Education Service Institution Region IV West Java and Banten) and Prof. Dr.rer.nat. Achmad Benny Mutiara, SSI, S.Kom (Chairman of APTIKOM) for their supports in order to make this international conference take place.

On behalf of Bina Insani University we welcome and thank the Honorable Plenary Speakers:

- Prof. Dr. Ramlee Mustapha from the Department of Engineering Technology, Faculty of Technical and Vocational Education, Sultan Idris Education University, Malaysia,
- Prof. Ir. Teddy Mantoro, M.Sc., Ph.D., SMIEEE from the Faculty of Science and Technology, Sampoerna University, Jakarta Chair of IEEE Computational Intelligence Society, Indonesia Chapter
- Prof. Dr. Ali Resul USUL from Anadolu University Vice Rectors, Turkey,
- Prof. Dr.rer.nat. Achmad Benny Mutiara, S.Si, S.Kom, Chairman of APTIKOM, Indonesia, and
- Prof. Ir. Anton Satria Prabuwo, S.T., S.Si., M.M., M.Sc., Ph.D., SMIEEE, SMACM from the Department of Information Technology Faculty of Computing & Information Technology in Rabigh King Abdulaziz University, Saudi Arabia.

The ICCoSITE 2023 delivers a prestigious international conference for researchers, educators, practitioners, and students throughout the world to present their most recent ideas, innovations and trends in the fields of Computer Science, Information Technology and Engineering.

The theme of ICCoSITE 2023 is Digital Transformation Strategy in Facing the VUCA and TUNA Era. Bina Insani University in cooperation with APTIKOM and IEEE Indonesia Section as Technical Sponsor would like to foster and to promote the works of all scholars in the ICCoSITE 2023. With a hope, we can develop science and technology for a much better future.

We also thank the paper reviewers and presenters for their hard works in the ICCoSITE 2023. Wish you all the best of luck in your endeavor in the ocean of science and technology.

Last but not least, we would also like to acknowledge and thank our Co Hosts: Universitas Indraprasta PGRI UNINDRA, Universitas Nasional, Pionir Perubahan, Institut Teknologi Garut ITG, Sekolah Tinggi Manajemen Informatika dan Komputer ROSMA, and Universitas Majalengka UNMA, Steering Committee, Organizing Committee and Reviewers Team, and all Participants to participate in The First Bina Insani International Conference on Computer Science, Information Technology and Engineering (ICCoSITE 2023). Thank you for the supports and assistances, shares and cares in the First Bina Insani International Conference. All the Best! May God bless us all.

Rector of Bina Insani University

Assoc. Prof. Dr. Indra Muis, S.S.,M.M

Foreword

The engineering field is continuously moving along with fundamental changes at the level of scientific and technological concepts. Several scientific disciplines have become extinct, and some need to develop due to the ever-changing needs of society. As time progresses and it moves toward this new chapter of civilization, new engineering disciplines will inevitably evolve, and some will be eliminated. Applying engineering principles to disciplinary systems spans many subjects, including computer science, physics, technology, etc. One of the newest and fastest-growing disciplines is laying engineering foundations to meet the community's needs. Researchers develop many tools and procedures that solve problems related to many things concerning people's livelihoods. These engineers work with professionals to build instruments, monitoring tools, algorithm concepts, and other assistive devices. These engineers work at the intersection of engineering and life sciences, developing new technologies that enhance human life and well-being. Computer engineers design and manufacture computer-related hardware products for many applications, such as personal computers, cell phones, cars, and washing machines. It applies scientific and computational theory to design hardware, software, networks, computer chips, and processors. This work is often done in teams to foster various types of disciplines so that they develop quickly. Computer science has a fundamental difference: Computer Scientists focus on software and its optimization, while Computer Engineers concentrate on computer hardware or the machine itself.

On the other hand, computer engineers are concerned about security factors. Various fields of computer science engineering and other disciplines drive hardware product and chip design, development of software applications, integration of components together in the form of device driver software, project management working in multi-site teams, chip fabrication, test, and quality assurance (QA). Computer scientists investigate various software production methods, but software engineers are only interested in those techniques that make economic sense. For example, a coding technique that can be executed efficiently but with higher maintenance costs may not be a good choice because maintenance consumes many resources across the lifecycle. Current computer science theory needs to be revised to act as a complete basis for software engineering, but it is a foundation for the practical aspects of software engineering. Computer science and software engineering programs share a common foundation in core computer science, including modern programming methodologies, analysis of algorithms and data structures, and studying operating systems. The computer science program continues with advanced data structures, programming languages, and automata theory courses.

In contrast, the software engineering program includes courses in requirements engineering, software validation and testing, and software architecture. On the other hand, electrical engineering is responsible for designing, developing, testing, and supervising the manufacture of electrical equipment. It is also related to the motion of electrons in metals, large electrical systems, motors, and generators, electrical circuits in buildings, power transmission systems, and power plants. As a result, more attention has been paid to creating efficient, durable, cost-effective, and secure designs. This discipline employs the most significant number of engineers, covering everything related to electrical devices, systems, and uses of electricity. Electrical Engineers work on power plants, computers, and other electrical devices. It plays a role in almost everything we interact with daily. They design devices that are smaller, cheaper, and better. A mix of disciplines is at the heart of most information exchanges, including telephone communications, broadcasting, and the Internet—a combination of electrical engineering and computer science knowledge focusing on networks and communication systems. Telecommunications engineering is a dynamic and rapidly developing field due to today's high dependence on the Internet, mobile phones, broadband, wireless networking, broadcasting, and satellite applications. Telecommunications engineers design, implement

and manage systems to process and transmit information, finding career opportunities in computer communications and networking, mobile communications, voice, and data networking, television and radio broadcasting, optical networking, remote sensing, measurement and control, and next-generation networks. Telecommunications engineers also work in broader fields such as electronics engineering, instrumentation engineering, computer engineering, systems analysis, and control engineering. It encourages this conference to place and actualize scientific disciplines to develop concepts and apply technology that at least contributes to people's lives.

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Development of natural language processing on morphology-based Minangkabau language stemming algorithm

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ABSTRACT

Minangkabau language (ML) is one of the daily communication tools used by the people of West Sumatra, Indonesia. ML is a challenge in communicating. The ML language translation process is necessary to facilitate communication. This study aims to build a translation system for ML into Indonesian by developing the concept of natural language processing (NLP). NLP development adopts the performance of morphology-based Minangkabau language stemming algorithm (MLSA) which can separate basic words with affixes and endings. The research dataset adopts 600 basic ML words sourced from the big Minangkabau dictionary. The results of this study provide analytic output that can translate ML into Indonesian well. These results are presented based on the testing process on basic word input with an accuracy rate of 97.16% and based on text documents of 91.65%. Thus, the MLSA performance process presents the accuracy of the translation process. Based on these results, this research contributes to developing a stemming algorithm model in carrying out the process of removing prefixes, inserts, and suffixes in the Minangkabau language. Overall, this research can be useful as a tool for translating the ML into Indonesian.

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1. INTRODUCTION

A language is a tool used in sociolinguistic communication to interpret the form of a person's behavior [1]. Language can function as a medium of communication between humans [2], [3]. Language is also a medium of communication between humans in an integrated manner [4]. The development of language today has produced various kinds of language forms that are spread in several regions [5]. One of the languages in question is the Minangkabau language (ML) [6]. ML is a daily communication tool by the people of West Sumatra, Indonesia [7]. ML is not only used as a popular language in West Sumatera but has also developed due to the urbanization of the Minangkabau community in various regions globally [8]. Based on the facts, it shows that the urbanization that has occurred has affected the maintenance of the ML in Jakarta [9]. Not only that, but ML is also a problem for tourists visiting West Sumatra in communicating with local communities [10].

These problems become the focus of this research to present a system that can perform the conversion process on ML. This is based on the motivation to know and understand ML [11]. The resulting system will have the aim of introducing ML effectively [12]. This process will also be used in reviewing

Minangkabau traditional culture through language [13]. To present this, the concept of natural language processing (NLP) is used to develop a system capable of processing, processing, analyzing, and managing human language [14]. The concept of NLP can obtain structural, syntactic, and semantic rules in a computer environment so that it can perform analysis [15]. The term NLP refers to a symbolic communication system (oral, signature, or written) that develops with planning and design on an analytical model [16]. The development of NLP has presented a series of learning processes by showing the results of progress in dealing with a problem [17]. The concept of NLP provides semantic analysis which is an important feature in the context of sentences or paragraphs [18]. NLP can contribute greatly to the problem of language grouping by providing dynamic updates [19]. In general, NLP can produce analytical models that are applied to a program in completing tasks [20].

Previous studies have explained that NLP can extract information about English translation features [21]. The development of NLP in other cases has also shown results that can extract information from free-text narratives written by various health care providers [22]. The NLP can play a good role in modeling the Chinese language with fairly accurate results [23]. NLP can identify with qualitative analysis of text data [24]. The application of text mining techniques and NLP can perform analysis of text data by producing optimal output [25]. NLP can convert different word forms into standard root forms [26]. The application of NLP in ML has been presented in previous studies by performing morphological and syntactic analyzes [27]. In the same study, NLP was able to present the correct language control system and grammar in the ML [28]. The application of the NLP concept by adopting the performance of an artificial neural network (ANN) can carry out a translation process that focuses on the ML and Indonesian language using 13,761-word pairs resulting in an average precision output of 83.55% [29].

The development of NLP can be presented on the performance of the stemming algorithm in conducting analysis. A stemming algorithm is a computational process of removing all suffixes and prefixes from a word to produce stems or roots [30]. Stemming algorithms are developed for various applications that implement artificial intelligence based on natural language morphology rules [31]. The stemming algorithm that has been developed contributes quite well to separating basic words from prefixes, infixes, suffixes, and combinations (confixes) [32]. This separation process includes the removal of affixes [33]. The stemming algorithm is used to process the analysis of differences in human language [34]. The stemming process performs the process of reducing the inflection or the resulting term into the main word, root, or original form [35]. The stemming process adds reduplication rules, prefixes, and suffixes to increase the accuracy of each word [36]. The stemming process can perform analysis in information retrieval, speech tagging, syntactic parsing, and machine translation [37]. Forms of words that can be used to detect text in searching, searching, mining, summarizing, classifying, and making decisions [38]. The stemming algorithm is used at the text pre-processing stage to improve the performance of text applications [39]. The results of this process can be used for plagiarism, spell-checking, and search engines [40].

Based on the previous explanation, this study presents the process of NLP analysis by adopting the performance of text morphological processes in the process of translating ML into Indonesian. The NLP analysis process was developed using the morphology-based Minangkabau language stemming algorithm (MLSA) model. This algorithm can provide updates in the performance of the stemming process to model basic words generated from ML. The performance of the MLSA also maximizes the stemming process to automatically delete words such as prefixes, inserts, and suffixes. This update can make a more optimal level of NLP performance in automating ML translations into Indonesian. The contributions made in this study provide development of a stemming algorithm model that can be applied to the ML. With this contribution, this research has a positive impact on language translation.

2. METHOD

This study presents the process of translating the ML into Indonesian by developing the concept of NLP. The role of the performance of the stemming algorithm will be maximized to present the basic word. The development process can be presented in the research framework depicted in Figure 1. Figure 1 is the process of developing NLP in the Minangkabau language translation into Indonesian. Stages of the process begin with the process of morphological analysis using the performance of the UG18 algorithm. The results obtained will be carried out with a steaming process using morphological techniques to find each basic word. The basic word results generated will be stored in the database. The stored data become knowledge-based which will later be used in the translation process.

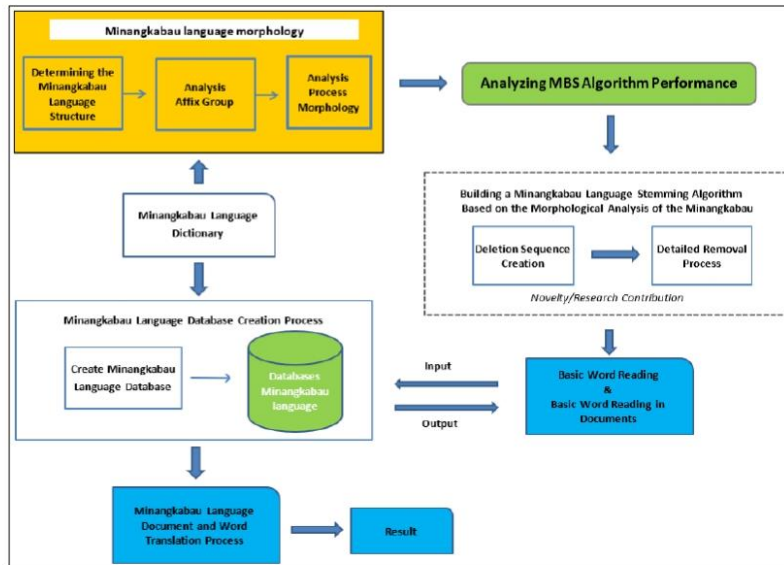


Figure 1. Research framework

2.1. Related work

Several previous studies that correlate with the development of NLP can be presented for a review of the concept and performance of the method in presenting outputs. The review was carried out to ensure the novelty produced by this research will have an impact on the translation process. The related research can be presented in Table 1.

Table 1. Overview of NLP concepts and method performance

| No | Author and Year | Method | Result |
|----|------------------------------------|--|---|
| 1. | Nzeyimana, 2021 [41] | Dataset development, morphological analysis, and classification | Morphological disambiguation of verb forms using the model's maximum entropy on a new crowd-sourced stemming data set. |
| 2. | Yucebas and Tintin, 2021 [15] | Finite-state machine (FSM) design and matching and control | GovdeTurk is a tool for stemming, morphological labeling and verb negation for Turkish language, finding word roots by removing inflectional suffixes in longest matching strategy. |
| 3. | Sibi <i>et al.</i> , 2020 [42] | Nazief and Adnani algoritma algorithm | Knowing the syllables of a word that gets prefixes and word suffixes in the Indonesian punctuation system (SIBI) with Indonesian morphology. |
| 4. | Mulyana <i>et al.</i> , 2019 [43] | Energy conscious scheduling (ECS) algorithm and NECS algorithm | Grouping of affixes into 6 groups deletion without using beheading rules using a data dictionary. |
| 5. | Yusliani <i>et al.</i> , 2019 [44] | Single process engineering (SP), Multiprocess (MP) and ECS algorithm | Optimizing the speed of wanting to get stemming using multi-processing (MP) using ECS. |
| 6. | Alotaibi and Gupta, 2018 [45] | Measuring lexical and structural distances, formation of morphology class, and identify query relative variants. | Cognitive language independent stemming technique that groups words morphologically in a corpus without linguistic or manual knowledge. |

Table 1 presents previous research in the analysis process using the stemming algorithm. The results presented above can group words morphologically with a good output. Based on this, this study will also develop a stemming algorithm to carry out the process of translating ML into Indonesian.

The development of the stemming algorithm in NLP for the ML translation process will be developed using a morphological process. The stemming algorithm by adopting the performance of the morphological morpheme technique is used to maximize the ML translation process. The translation process

is presented in several stages. First, the ML stemming process is used to find the basic words contained in the Indonesian dictionary. If the found word becomes the root word, the stemming process stops. However, if the word is not found, then the process of deleting the prefix is carried out and continues at the next stage. Second, the validation process is used to ensure that the basic words are contained in the dictionary. The validation process will also remove words that contain suffixes. In this case, if the validation process does not find the word in question, then the process is continued at the next stage. Third, is the process of measuring each word that has an insert. This process is carried out to remove words that have inserts in each validated word. If the measurement process is found, then output the result and if not, then the process stops. The performance of the morphology based MLSA can be seen in Figure 2.

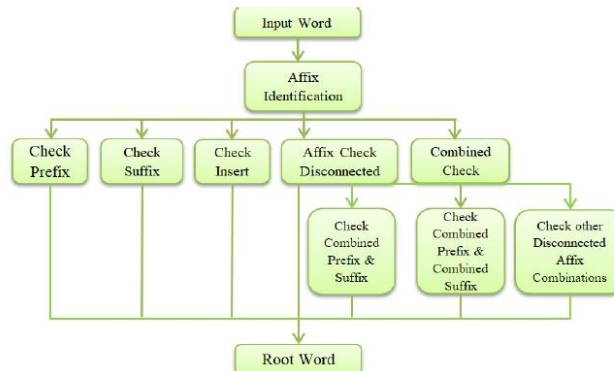


Figure 2. Morphology-based Minangkabau language stemming algorithm

Figure 2 illustrates the performance of the MLSA in the process of translating the ML into Indonesian. MLSA performance can perform the process of eliminating every basic word. The elimination process is described in the form of prefix deletion, suffix, suffix, insertion, and combined deletion. The results from MLSA provide output in the form of basic words that can be used as a process of translating the ML into Indonesian.

2.2. Material

2.2.1. Natural language processing

NLP is a branch of artificial intelligence that is limited to natural (linguistic) language. Natural language can be interpreted as a discipline of several other branches of science such as computer science, artificial intelligence, and cognitive psychology. The NLP on the other hand, refers to software tools equipped with features related to processing languages, [45]. The discussion includes speech (speech segmentation), text segmentation (text segmentation), word class marking (part-of-speech tagging), and meaning control (word sense disambiguation) [46].

2.2.2. Based stemming algorithm

Based stemming algorithm (MBS) is a combined algorithm for grouping affixes [47]. The grouping of affixes in the MBS algorithm consists of prefixes without morphophonemic processes, prefixes with morphophonemic processes, combined prefixes, suffixes, possessive pronouns, and particles [48]. MBS is a stemming algorithm that was developed without using the beheading rule but has a high level of truth [49]. MBS can present results with a fairly low error rate in describing over stemming and under stemming [50].

3. RESULTS AND DISCUSSION

The discussion in this study will carry out several stages of analysis to present the desired output. These stages can be described in the research framework that has been described previously. The performance of the developed stemming algorithm is expected to provide an effective and efficient analysis process in translating the ML into Indonesian.

3.1. Preprocessing stage

The preprocessing stage is the initial stage in the analysis of the NLP concept. The purpose of preprocessing is to convert raw data into a more accessible form. Generally, a document has a capital letter presentation form at the beginning of a paragraph or the beginning of a sentence, containing punctuation marks, such as periods, and commas. This condition causes the data cannot be managed directly, which is caused by unstructured data. This condition needs to be done at the preprocessing stage which consists of case folding, tokenizing, stopword removal, and stemming as shown in Figure 3.



Figure 3. Pre-processing stage

Figure 3 is the pre-processing stage presented in the early stages of the analysis of the translation process. These stages include the process of case folding, tokenizing, filtering, and stemming. The process carried out presents the development of the MBS algorithm in performing ML translation operations into Indonesian. The development of the stemming algorithm can be presented in the next section:

3.1.1. Case folding

Case folding is a process that is often neglected in text preprocessing [51]. Basically case folding is the simplest and most effective process in text mining [52]. The function of this folding case is to convert all uppercase letters into lowercase letters [53]. The development of case folding can be presented in the Pseudocode 1 algorithm. Pseudocode 1 is an algorithm developed to perform the case folding process on each word that is input from the ML. This process will capitalize each word. The case folding process will produce a product with lowercase letters. The output of the case folding process can be presented in Figure 4.

Figure 4 shows the results of the case folding stages. The results of the process provide output in the form of changing all letters to lowercase, characters such as periods, and commas are still contained in the sentence. Based on the results presented, the development of case-folding can be applied to the ML.

Pseudocode 1. Case folding algorithm

```

Input : Word, Doc
Output : Word, Doc
Function Text_Processing (text) case folding
Foreach ($array delete as $ key "$kata", "$Dokumen"){
  $kataRegex=preg_replace {'/' ('$kata, $dokumen');
  Echo stemming Minang(strtolower($kataRegex),
  $jmlstem, $under).'';
}
  
```

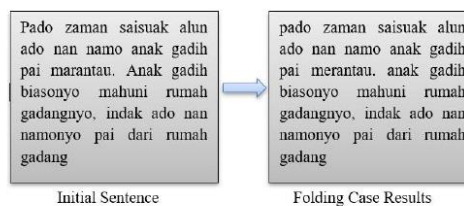


Figure 4. Case folding process results

3.1.2. Tokenizing

Tokenizing is a process step used to separate text into words [54]. This process aims to divide sentences into words with the smallest units [55]. The tokenizing process can also be used to remove numbers, characters, and punctuation marks such as periods (.), commas (,), and exclamation points (!) [56]. The development of case-folding can be presented in Pseudocode 2. Pseudocode 2 presents the tokenizing

process which is presented in an algorithm developed to continue the process of the case folding process. The tokenizing algorithm works to ensure the division of sentences into word units that can be read at a later stage. Based on the experiments that have been carried out, the tokenizing output results will be reused at the stage of the filtering process.

Pseudocode 2. Tokenizing algorithm

```

Input : Word, Doc
Output : Word, Doc
Function Text_Processing (text) case folding.
Foreach ($array delete as $ key " $kata", "$Dokumen"){
  $kataRegex=preg_replace {'/' ('$kata, $dokumen');
Echo stemming Minang(strtolower($kataRegex),
  $jmlstem, $sunder).';
  $split= exploded ('', $kalimat);
  $kataArray= []
  Foreach ($split as $key=$ kata) {
    $kataArray [] =$kata;}
}

```

3.1.3. Filtering/stopword removal

Stopword removal/filtering is a text mining analysis process in the process of selecting words that are not important [56]. These unimportant words are words that have no meaning such as, which, and, in, from, or, to, and so on which will later be stored in a stoplist/stopword [57]. The development of the filtering process can be presented in the algorithm in Pseudocode 3. Pseudocode 3 presents the development of algorithms in the filtering process. The results given from this process can validate words that have no meaning and meaning in the ML. These results will later be used as input in conducting the analysis process by developing a stemming algorithm using a morphological process.

Pseudocode 3. Filtering/stopword removal algorithm

```

Input : Word, Doc
Output : Word, Doc
Function Text_Processing (text) case folding
Foreach ($array delete as $ key " $kata", "$Dokumen"){
  $kataRegex=preg_replace {'/' ('$kata, $dokumen');
Echo stemming Minang(strtolower($kataRegex),
  }
  $jmlstem, $sunder).';
  $split= exploded ('', $kalimat);
  $kataArray= []
  Foreach ($split as $key=$kata) {
    $kataArray [] =$ kata
  }
  $stopword= array (
  $getremoving= $conn query ('Select *from stop removing');
  Foreach ($getremoving as $ stop) {
    $stopword [] =$stop{'kata'};
  }
  $ arrayHapus= array_diff ($kataArray, $stopword);
}

```

3.1.4. Minangkabau language stemming algorithm

The development stemming algorithm in the ML translation process was developed using a morphological process. This process presents the beheading of affixes in the ML. The affixes consist of groups of prefix affixes (ba-1, ba-2, maN, pa, ta-, no, di, sa, ka, basi, standard), insertion affixes (-il,-al,-ar, -am, iq), suffix groups (an,-kan, and lah), compound groups (pan.-an, ba-.-an, paN-.-y, and ka.-an). The presentation of these types of ML affixes can be seen more clearly in Table 2. Table 2 presents the types of affixes from the ML for stemming processes using morphological operations. This steaming process will be able to cut off any words that have affixes which are presented in Table 2. The development of stemming algorithms with morphological processes can be presented in Pseudocode 4.

The development of the stemming algorithm by adopting a morphological process presents the rules used in chopping off the affixes obtained in the previous process. The performance of this algorithm has been presented in Figure 2 to present the basic words of the ML itself. If in the steaming process the basic word has been obtained, the word will be stored in a database which will later be forwarded in the process of translation into Indonesian. This translation process can be implemented on a system built which is presented in Figure 5.

Table 2. Types of Minangkabau language affixes

| No. | Word group | Word type |
|-----|---|--|
| 1. | Prefix | ba-1, ba-2, maN, paN-, pa-,ta, no, sa, baku, baka, basi, ka, bapa, tapa, maN pa, sa pa |
| 2. | Infix | -il, -al, -ar, -am, ij |
| 3. | Suffix | -an, -kan, I dan lah |
| 4. | Affixes cut off | ka. an, ka. no, paN. an |
| 5. | Combination of prefix and suffix | Combination of prefix and suffix (ba Kan, ba-i, no-Kan, pa-Kan, ba-lah, baku-lah, basi-lah), combined prefix and suffix (MaN- pa- Kan, no- pa- Kan, No-sa-Kan, sa-paN, di-pa-sa-Kan) |
| 6. | Combined prefix and combined suffix | maN. pa. ., Kanlah, maN. sa. ., Kanlah dipa. ., Kanlah, disa. ., Kanlah, baku. ., lah, basi. lah, sapaN. ., lah |
| 7. | Combined affixes interfere with other affixes | ba2. ka. an, ba2. paN. an, sa. paN. an |

Pseudocode 4. Minangkabau language stemming algorithm

Input : Word, Doc

Output ; Word, Doc

- Search for the word to be deleted in the dictionary, if found then the word is the root word, and the process stops;
- Look for the prefix, if there is perform the initial deletion, then check in the dictionary and display it, if it is not there;
- Look for the suffix and, if it exists, delete the suffix, then check in the dictionary and display it, if it doesn't exist;
- Look for the suffix kan, if there is a deletion of the suffix kan", then check in the dictionary, and display it, if not there;
- Look up my suffix and lah, if there is a suffix deletion, then check in the dictionary and lah, and display it, if it doesn't exist;
- Look for one of the inserts such as il, if there is a deletion of the il insert, then check in the dictionary, and display it, if it does not exist;
- Look for the insert al, if there is delete the insert al, then check the dictionary, display it, if not there;
- Search for insertion or, if there is a deletion of insertion al, then check the dictionary, display it, if there is none;
- Looking for am insertion, if there is no deletion of am insertion, then check the dictionary, display it, if not there;
- Look for the insert ij, if there is a deletion of the insert ij, then check the dictionary, and display it, if it doesn't exist;
- Look for broken affixes, if there is a deletion of insertions, then check the dictionary, and display it, if there is none;
- Searching for confixes, if there are any, delete confixes, then check in the dictionary, and display them, if they don't exist;

If all the steps have been completed it does not also work, then the initial word but as the root word. Process completed.

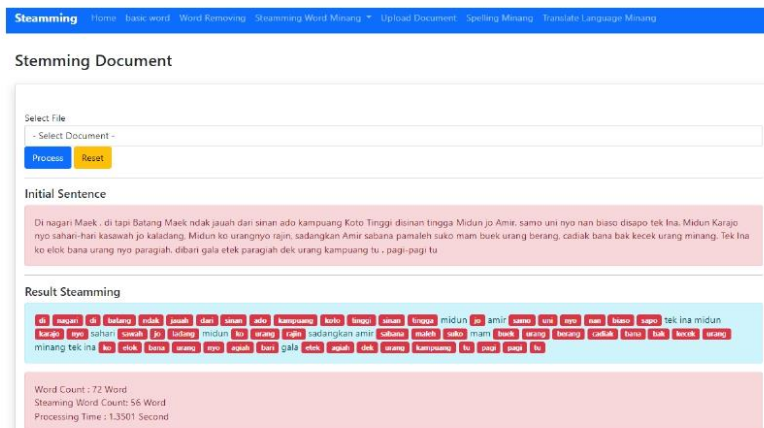


Figure 5. Implementation of the ML translation system

Figure 3 is an implementation of the development of a stemming algorithm with a morphological process on the system that has been designed. The results of the system work have been able to carry out stemming operations well on translations based on inputted words and documents. The output of the system can present information on the number of words that have affixes with a fairly good performance. To ensure that the stemming algorithm that has been developed provides optimal results, a testing process is needed to validate the performance of the algorithm. The validation results obtained are presented in Tables 3 and 4.

Table 3. Test result on the world

| No | Group | Word total | Word stem | Accuracy |
|---------|---|------------|-----------|----------|
| 1. | Prefix | 387 | 381 | 98.00 |
| 2. | Insert | 11 | 10 | 91.00 |
| 3. | Suffix | 96 | 90 | 94.00 |
| 4. | Disconnected affix | 59 | 57 | 97.00 |
| 5. | Combination of prefix and suffix | 18 | 17 | 94.00 |
| 6. | Combination of prefix and combination of suffix | 24 | 23 | 96.00 |
| 7. | Other disconnected affixes | 5 | 5 | 100.00 |
| Average | | | | 97.16 |

Table 4. Test results on document

| No | Document | Word total | Word stem | Accuracy |
|---------|------------|------------|-----------|----------|
| 1. | Documen 1 | 199 | 180 | 90.00 |
| 2. | Documen 2 | 72 | 65 | 90.00 |
| 3. | Documen 3 | 112 | 100 | 89.00 |
| 4. | Documen 4 | 1,403 | 1,320 | 94.00 |
| 5. | Documen 5 | 394 | 372 | 94.00 |
| 6. | Documen 6 | 453 | 435 | 96.00 |
| 7. | Documen 7 | 1,722 | 1,604 | 93.00 |
| 8. | Documen 8 | 518 | 480 | 93.00 |
| 9. | Documen 9 | 193 | 172 | 89.00 |
| 10. | Documen 10 | 477 | 464 | 97.00 |
| 11. | Documen 11 | 399 | 310 | 78.00 |
| 12. | Documen 12 | 507 | 409 | 81.00 |
| Average | | | | 91.65 |

Table 4 presents the validation process based on the work system with the word input process manually. Validation results are based on testing several forms of sentences used. The output of the translation process from the development of this stemming algorithm presents a validation rate of 97.16%. Tests based on documents were also carried out on some of the samples used and obtained a validation result of 91.65%. To measure the accuracy of the results of the performance of the stemming algorithm developed in the translation process, it can be presented in (1) [58].

$$Accuracy = \frac{ASK + ASD}{2} = \frac{97.16\% + 91.65\%}{2} = 94.40\% \quad (1)$$

Based on the process of measuring the level of accuracy using (1), the results obtained are 94.40%. These results have proven that the process of translating the ML into Indonesian has given optimal results. The development of a stemming algorithm using a morphological process is in line with previous research in developing a standard-based stemming algorithm [59]. Other developments have also provided better results based on the stemming enhance confix stripping (ecs) and new enhance confix stripping (necs) algorithms [60], [61].

Based on the performance of the results of the stemming algorithm developed using a morphological process, it has been able to provide optimal results in translating ML into Indonesian. These results are based on the morphology based MLSA model which was developed in the steaming process to remove prefixes, inserts, and suffixes. The MLSA has also been able to provide updates to the performance of the stemming process in modeling basic words generated from ML. Thus, the MLSA makes a novelty in the concept of NLP which uses natural language processing. Based on these findings, the contribution made in this study presents a stemming algorithm model developed to be able to translate the Minangkabau language. With these contributions, this research has an effective impact on developing the concept of NLP in language translation.

4. CONCLUSION

The development of this stemming algorithm has worked optimally in the process of translating the ML into Indonesian. This algorithm can work by cutting input words based on insertions and affixes. The performance results provide accuracy in the translation process with an accuracy of 94.40%. Based on these results, this algorithm can be effectively used to translate the ML into Indonesian. Not only that, but this algorithm is also able to present new knowledge about stemming algorithms.

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